



Yosapat Panutyotin

RESUME

EDUCATION

High-School

Rayongwittayakom School
Science-Computer Program
GPAX : 3.55

University

School of Architecture and Design
Media Technology - Game Development
King Mongkut's University of Technology
Thonburi
GPAX : 3.62

ABOUT ME

Date of Birth : 17 March 2001
Gender : Male
Nationality : Thai
Interests : Video Games / 2D / 3D
Hobbies : Gaming / Reading Books



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INTRODUCE

Hello, my name is Yosapat Panutyotin and my nickname is Mix. I'm currently studying for a Bachelor's degree in Architecture and Design, Media Technology, majoring in Game Development. I'm interested in a variety of 3D such as modeling, texturing, rigging, and animation.

SKILLS



Blender



Unity



Procreate



Substance
Painter

EXPERIENCES

Clinging in the Dark

A story game that was developed by using Unity Engine. Responsible for the main story, storyboard, and any 3D elements in the game.

iCare Project

An interactive website that was developed by using Unity engine. Purpose in remote communication between doctor and patient. Responsible for character model and blend shapes.

SCG structure industry website

An interactive website that was developed by using Unity as the main engine. Purpose in informing a structure and process of an industry. Let the visitor explore the SCG industry freely. Responsible for UV unwrapping and Texturing.

MORE OF MY WORKS

<https://colonelbishop00.wixsite.com/my-site>

